# NATIONAL SECURITY AGENCY

# LINKING/EXTRACTION:

## THEORY AND PRACTICE

MULTIVERSE INTEGRATIVE SIMULANEITY TASKFORCE (M.I.S.T.)

# TABLE OF CONTENTS

# WARNING! READ BEFORE PROCEEDING!

In order to fully use and operate the linking book process, the employee must have read and been tested on all materials dealing with the program. If not able to meet all requirements for usage, the employee will be released from the program and required to sign a nondisclosure agreement. Employees should keep in mind that it is imperative for this agency, and particularly this program, to remain in complete and total secrecy.

Now that you have read to this point, please also understand the warnings that come at the end of this manual. As much as the MIST program represents advantages (for the reasons listed in this manual) there are many dangers associated with its practice. Employees found negligent or guilty of misuse of the program will be deemed terrorists and a threat to the security of our nation and that of our allies. Such individuals will be prosecuted under the USA Patriot Act.

# 1. The M.I.S.T. Agency

## What is MIST?

MIST stands for *Multiverse Integrative Simultaneity Task-force*. It is a secret organization based on the premise that what we know as multiverses can be exploited for socially productive work in the public sector. The mechanism to accomplish this is based on an ancient theory from the MYST books, popularized in the modern world by the video games of the same name.

It was theorized that these books could transport individuals to other universes (in MYST terms, "Ages"). The belief that we are the only intelligent life in a single universe is untenable. We have found multiple universes; one can travel between them once the process is configured.
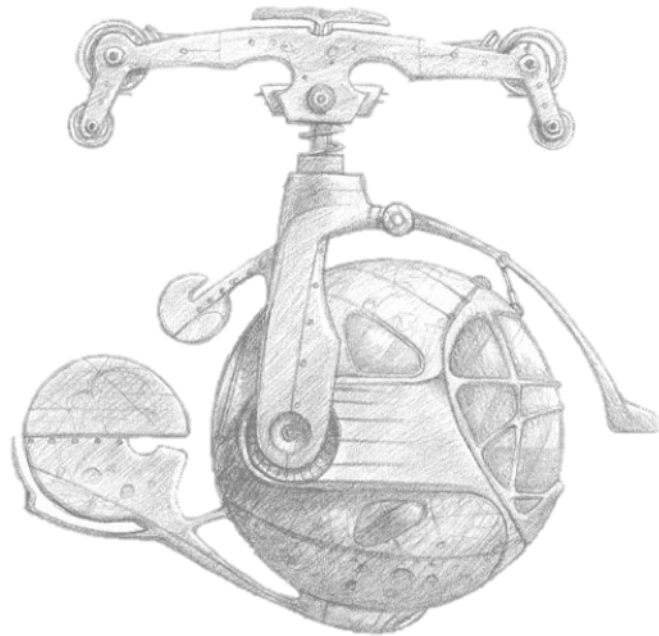
## Meaning of the MIST acronym

*MULTIVERSE.* Some believe we are the only truly intelligent life in the universe and this is correct. We are not, however, the only intelligent beings. We have found that there are multiverses, filled with different sentient beings. For fear of the reaction, this information has not been released to the public or on a widespread basis in the scientific community.

*INTEGRATIVE.* Coinciding with the serendipitous discovery of the space/time "rip" (see Chapter 2) the United States government made further research into the phenomenon a top priority. The thinking behind this stems from two premises. The first is that general support of research and development is desirable both in the near and distant terms. In order for us to be able to utilize this "rip," we had to know everything that there was to know about it. Can it be controlled? How does it map or link to different universes? What are the damaging effects of the "rip" on living entities (animal and plant)? These are a few of the questions that had to be answered in order for utilization to be complete. The second premise relates to the defense of the nation. If the rest of humanity were to find out and harness the power or what has been found, the threat to our country from its enemies would doubtless be catastrophic.

Accordingly, MIST has decided to coordinate and integrate both knowledge about, and experience with, the linking/extraction process, as well as to find common ground between the goals of pursuing "pure" research, and applying that research in order to progress toward a safer and more secure nation.

*SIMULTANEITY.* This is the idea that something is happening at the same time as something else. As noted, the idea that we are the only intelligent life force that exists is false and there are multitudes of different universes occurring at the same time as the one we commonly identify as "ours." Our greatest obligation to our country is to monitor events in these domains so that if need be, we can intervene. Events in other universes do impact our lives in major or minor ways; however, the the public can never learn of this.

*TASKFORCE.* As a member of this unit, it is your job to survey and research everything that deals with the "rip." All information, no matter how small or insignificant it may seem, should be reported in hard copy and secure electronic form to the appropriate superior. It is your job as a member of MIST to notice everything that occurs. You are one of a chosen few to know about this agency, why it exists, and the vital importance of its mission.

# 2. How Linking/Extraction Works

## Two-Part Function

The linking book technique is not only a "one-way ticket." It can bring a traveler back and forth through different multiverses. The traveler can be dropped into any space/time configuration (STC), providing the correct coordinates can be identified. The other function of the "linking books" is extraction. [Note: achieving a precise coordination between space targets and time targets is one of the most challenging aspects of the linking/extraction process. Indeed, in most cases, to place a traveler in a specified space *and* time is impossible; usually, we can achieve one or the other of the parameters, but not both.] Furthermore, the targeting of space and time is purely a function of the mission handlers, controllers, and DiFs (directors in the field); any traveler can be transported without any knowledge or control of the process by which the transportation is being made.

*FUNCTION 1.* This function is for use by trained and screened MIST agents. Such assets have the ability to engineer travel where and when they choose (though also governed by the constraints previously noted). Agents can select the places/times they (or their surrogates) would like to go and will be almost instantly transported there. Later, if necessary, agents (or their surrogates) can also be transported back to their "original" space/time, largely without complications. (For more on this last point, see Chapter 3, "Scientific Background").

*FUNCTION 2.* This function emerged later in the development process and deals with pure extraction. MIST can pinpoint targets in different STCs in what we have come to call the "multiverses" and bring them to our DSTC (dominant STC). These individuals (purportedly) have no knowledge of who we are, nor of the idea that STCs exist simultaneously. Function 2 is used only in cases of extreme need; it is more difficult, chiefly because many other factors have to be taken into account, such as the traveler's mental capacity; genetic makeup; susceptibility to stress; ability to adapt to novel situations; and so on. Even taking precautions, invoking Function 2 is a risk we sometimes take to fully understand available resources and possibly call on others for help. Anyone extracted and placed in an officially cleared DSTC to help solve a problem or intervene in a crisis is accorded temporary Level B5 agent status, which continues as long as they work for us.

# WARNING!

*Individuals transported by Function 2 must be carefully monitored, not only when they are first brought to our DSTC (dominant space-time configuration) but throughout their stay there.*

# 3. Scientific Background

## History

Discovery of MIST's linking/extraction phenomenon does not begin in the United States. The phenomenon (colloquially, the "rip") originates during World War II. As has been widely documented, Adolf Hitler was obsessed with world domination to further the Aryan race. It is also known that Hitler was trying everything in his power to come up with new weapons for his war machine. Hitler expended much of his nation's time and effort looking into such domains as the occult and the existence of extraterrestrials with advanced knowledge of technology and weaponry. All these failed, of course, and little ever came from his many ventures. One process his scientists stumbled upon was considered, by those who knew of it, one of the greatest discoveries in history. In December, 1938, as Hitler's scientists first split the uranium atom, at a separate facility physicists worked on particle acceleration, though their method was different from the standard process, in which particles accelerate around a giant circle. Hitler's accelerator was in the shape of the infinity symbol. Some ancient cultures believed this symbol denoted infinite power, using it long before its accepted date of introduction in mathemtics (c. 1655 A.D.). It has been speculated that had Hitler known of this symbol when he created the Nazi party, he might have used it instead of the much better-known swastika.

From the outset of testing, however, there were complications. The belief behind this new kind of particle acceleration was that at the intersection point in the center of the infinity symbol, particles colliding at intensely high speeds would split and cause a reaction that could be so great that the power involved, in the words of one physicist, would make the atomic bomb look like a firecracker. This was not the case during the first true run of the accelerator, since there was insufficient power that to permit this event; however, from notes we have collected there are unconfirmed reports of a flash and the instant disappearance of laboratory assistant Abel Keller. Keller was not heard from or seen until January 1, 2000.

After Hitler's death, Soviet forces raided his bunker, bringing this information to light. Hitler seemed obsessed with the linking/extraction phenomenon. However, Hitler and his advisors believed this was not the first time a "rip" had been opened and that they were not the first to discover it. In his encrypted diary, Hitler refers (extremely circumspectly) to an ancient race of extra-dimensional beings called the D'ni. The D'ni were able to travel through the multiverses using only tactile activation of dynamic panels combining special symbols in linking books. We have yet to discover how they did this (or even if they existed). The D'ni were rumored to have come to earth more than ten millenia prior to the German discovery, but information about them has been either lost or forgotten and the power they held was apparently lost forever.

In the mid-1980s President Ronald Reagan came upon this information and commissioned U.S. scientists to begin their own development of the Infinity Path Accelerator (IPA). It was planned for the project to take about fifteen years to complete. The reason for the extended time frame was to keep the construction as quiet as possible. The government wanted no one except a few individuals to be aware of the IPA. Every person who did know was required to sign a secrecy agreement, similar to the ones you signed if you are reading this document, stating that any breach of secrecy would automatically mean the offender would be deemed a terrorist, an enemy of the state, and prosecuted accordingly.



After completion of the IPA, considerable thought was given to when the first beta test would begin. The first run would be the night of December 31, 1999, at 23:59; that way, if something did go wrong it could be blamed on the computers being unable to handle the problems predicted under Y2K disaster scenarios. The accelerator was initialized precisely at 23:59, preceded by a flash of light at the intersection point of the infinity path. Though the phenomenon lasted only 23 seconds the first time, in the glow scientists saw an elderly man who they learned was Abel Keller, the lab assistant who disappeared in 1938. Despite his advanced age, Keller seemed physically healthy. He confirmed that there are multiple universes and that he believed himself to be the first to travel from one STC to another. Because of his information, we have mastered the process to use it to our advantage.
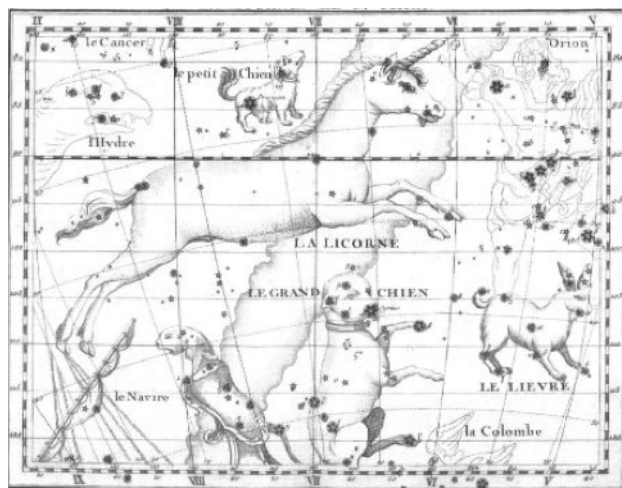
# PARTICLE EXCITEMENT

The basis of engineering a "rip" is particle excitement. When particles are accelerated to such an excited state that they begin to move, the IPA can force them to collide. To get particles to move at such high speeds in a direct path, we needed resources provided by the acclerator. The other factor is the path mapped by the infinity symbol. If accel- eration were merely on a circular path, there would be no recurring collision points and particles would continue in a circle, colliding by bumping into each other as they followed the path. The shape of the infinity symbol guarantees there will be numerous simulta- neous collisions, from different directions. This reaction seems forceful and intense because particles are not meant to be subject to such stresses. When particles collide they frequently break up, and when enough particles break into smaller pieces, a chain reaction (the "rip") occurs. The opened portal represents a discontinu- ity in the space-time continuum.

The opening of the portal lets us enter from one STC and pass into a different one. One issue we faced was that we could not know where our "rip-rider" would emerge. After many tests walking through the rip, and after the repeated efforts of a number of astoundingly courageous volunteers, we have determined that when particles collide and break apart, they leave in their wake a kind of map. All we have to do is reproduce the recurrence exactly, and by using that same layout we can cause the broken particles to align and a recurrence of the rip opening.

These maps resemble drawn symbols, like might imagine superimposed on stellar constellations. At first we thought that this was a random occurrence, playing no role in specifying where the rip would lead to. We can now pinpoint with relative precision which multiverse STC(s) we want to go to by mapping the traces of the broken particles. Knowing this, all we need do is reproduce the occurrence exactly as before, so that the same layout of broken particles aligns and the rip opens. One intriguing possibility, awaiting further research, is that some of these symbols may correlate with the symbols purportedly used by the D'ni in their linking books.
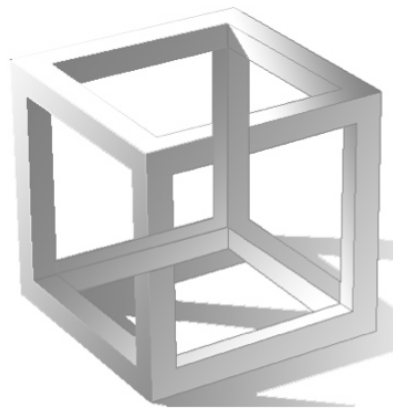
We have a database of all known manifestations of the multiverses and the symbols to make them open. Operating according to the limitations of unavoidable space/time constraints, MIST agents thus can travel where they want, when they want. Agents do not have to be at the site of the IPA to rip a portal. Each agent has a device resembling the personal digital devices in such common use today. Each device holds a database of the graphic symbols of all known multiverses, inscribed during their initial rips. When agents wish to travel, they select the symbol of the desired rip target, then place their hand directly on the screen, over the symbol. The device reads the agent's finger- and handprints (as well as the hand's dimensions), preventing use by unauthorized individuals. When the rip is confirmed, a signal activates the IPA and the configuration that originally produced that rip is replicated and rerun.

An anomaly that took a while to notice was that, in some ways, the rip acts as a digital signal. We bounce this signal off satellites, treating the hand-held device (called an IPADD, for "infinity path accelerator digital device") as a beacon. Once the signal has been transferred to the IPADD, it also acts as an amplifier. The device reproduces the rip directly in front of the user. The rip opens for 23 seconds, after which closes, following an alarm that trips at 17 seconds to ensure that the user can, if needed, abort the operation safely. Clos- ing the rip initializes a counter, causing it to reopen in exactly 24 hours, providing a portal back to the point of origin.

You may recall that Func- tion 2 deals with extraction. The method for extraction is much like the method for Func- tion 1. However, Function 2 deals more with principles of physics. Not everything in MIST can be discerned through physical science. We have discovered that some individuals diagnosed as insane and a threat to the general population have, in some cases, been determined by our specialists not to be insane, but connected to the other configurations of the multiverses. Some can look into other STCs and see various situations and entities. When a rip opens, if these individuals concentrate hard enough, the rip appears to open immediately above (or in front of) them and they can be transported, against their will or even their awareness, into our DSTC, homing in on those with abilities or makeup similar to their own. If these people concentrate hard enough they can see any person, in any universe, and bring them to us.

The first time we noted this, it came as quite a shock. An individual was overheard by one of our debriefed agents, in a mental institution, talking about one of the multiverse configurations we had explored. We were certain there was no way that this or any other person could have known what we were doing; more startling was that this individual was talking about the other multiverse configuration in the present tense, not the past, as would be expected. The individual was brought from the institution to the IPA site, and when the rip opened this individual started rambling and we were able to discern him saying a name. No more than a second elapsed when another individual emerged from the rip. It was at this juncture that we started to look for people with profiles similar to that of our mystery informant. What we have found is that, if the rip to an alternative multiverse is open and they concentrate hard enough, such individuals can see any person, in any universe, and summon them to our DSTC.

# 4. Characteristics and Usage

## Light Coloration

Accompanying a rip are color signals and transport clues. Noticing these offers an advantage in sensing oncoming rips. When one is pinpointed for transport, the sky turns dark gray and the traveler emits a beaming light projecting a variety of colors. If this light is green, Phase 1 is in progress. The traveler is at that point choosing a new destination or STC to explore and travel to. MIST agents will be able to look in the sky and discern how many agents are leaving during Function 1 of the rip. If one wants to port without any notice or record, there is a process and classified code accessible on the IPADD. The agent inputs the code and a black light suffuses the traveler's body, transporting him/her to the destination STC.

At onset of Function 2 the traveler will notice the sky turn completely black. When the sky turns black the user must be ready for extraction. If an individual is pinpointed for extraction then a tornado of bright yellow, orange and red colors will form around that individual. If the tornado's colors are a strong, "fire engine" red, transportation to that particular destination has been determined to be hazardous. If colors are intertwined and circling a traveler or group of travelers, they instantly vanish and emerge in the specified location. This is done only in times of dire need and the traveler may halt neither rip nor transport, since the operation has been classified a matter of national security. In that case, the traveler sees yellow colors, denoting the target STC has been reconnoitered and it is safe to proceed. "Yellow signal" transport is the most common and user-friendly.

# MIND FLASH

When a traveler is being transported, red light beams into the eyes of all other entities witnessing the occurrence. This is similar to the red light used in the science fiction film, *Men in Black*. The red light flash conceals the identity of the traveler and keeps the extraction process controlled. Keep in mind, however, that this process works reciprocally. The only way to keep information secure and traceable is through the agent's IPADD (specifically, the tracking application). Every user must use the flash process; failure to do so could result in a hack or loss of identity and premature termination of vital functions. Following the flash all traces of the rip/transport are erased, leaving behind only water vapor.

# WATER VAPOR

Individuals selected for transport perform the IPADD application, then simply disintegrate and "red-flash" all witnesses. Obviously, these actions require considerable energy. A visible water vapor at the rip's ground zero can be taken as a signal that transport has occurred. Many different vapors are left at portal site. Documenting these locations and analyzing them will help us explore new areas. These instances of water vapor are harmless and will not reactivate the rip.

Water vapor can show the length of time since an individual was ported, based on the temperature and color schemes of the remaining indicators. Vapors of a dark black tint reveal that Function 1 was performed at the scene. When Function 2 occurs, vapors will be either dark, "blood" red, or else white (the latter tint resembling spilled milk). The red color signifies potentially hazardous or dangerous conditions, sometimes denoting that the traveler has to help rescue or save someone due to an emergency in the target STC. If the vapors are white, the transport is probably meant to denote an operation MIST is conducting in strict hush and about which information is classified at the cosmic level. For example, the white vapors may signify an operation in which one traveler has been assigned to arrange a meeting with others. someone in the target STC.

# 5. SAFETY CONCERNS

## RADIATION LEVELS

In every rip radiation is unleashed due to particle collision. These radiation levels have been tested over time and current findings indicate that radiation levels associated with the process are steadily increasing. High levels of radiation can be very harmful to environments in which our agents operate, and with increasing frequency of transport, constitute a crisis in the multiverses. To ensure we do not unnecessarily increase radiation levels, each transport must be conso- nant with a matter of vital national in- terest. We are here to implement a new way of responding to crisis manage- ment, rather than merely satisfying curiosity or conducting "pure" research. Since Function 1 allows individuals freedom to transport willingly, it must be used appropriately and strategically. If agents are found to engage in extraneous transportation, they forfeit their rights to use Function 1.

## CONCERNS ABOUT ACCURACY

We have noticed a dispersion in the accuracy of transports that may effect one's final destination. In Function 1 the agent is given freedom to roam using the portal to navigate through STCs. Each agent must use their IPADD to locate their destination on the map.
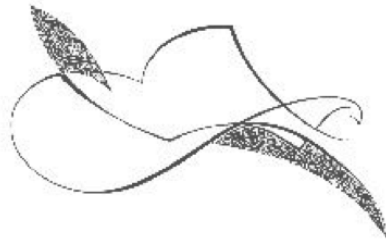
Open destinations are indicated by the color green across the targeted terrain. Agents do not need permission to access these locations. Other locations are completely covered in black. One must choose to enter these areas (as described in Function 2). If agents attempt to use Function 1 to access restricted areas, they are relocated randomly to a different location. We have noticed that agents who do not successfully use the memory eraser are ported to an unidentified location. This is to protect agents from attempts to replicate their actions or hack their identity. We have also noticed that in some transports that a glitch ensues and the individual is transported to another area. Transportation to unidentified areas has highly negative results, in that agents can be confused and unaware of why they have been placed there. It is vital to track your steps and itinerary on your IP-ADD. Failure to do so will result in immediate termination.

## The Butterfly Effect

With every transport, multiple cause and effect outcomes are generated. Agents should carefully consider what will happen if they choose to port elsewhere and what problems may eventually arise as a result. Each MIST agent is unique and equipped with specialized skill sets that make each one important to the entire organization. When making decisions on locations and times for transport, agents must choose the most sustainable outcomes.

We have noticed that when agents are needed in Function 2, they are automatically taken from their "current" DSTC and transported to a new one. When agents leave the domain of their current affairs, they may also leave problems that do not vanish from their past configuration of experiences. In an attempt to correct new issues that come up, we try to patch things up by complexifying problems elsewhere. Difficulties arise when we have insufficient human resources to deal with the various consequences generated by attempts to manipulate causal trajectories.

Safety concerns mentioned earlier are vital to prevent the butterfly effect from causing serious problems in the domain of MIST multiverses. Each precaution is identified as a means to prevent larger-scale problems arising from failure to address smaller-scale issues. Allowing individuals access to the classified secrets of our world would give them the means to terrorize and eventually overthrow MIST, with catastrophic results throughout the multiverses. For example, understanding the nature of vapors emitted at the transport site could prove helpful in identifying the type of agent who operated there, as well as the effects that the tasks performed might have had on him or her. In these cases, failure to notice vapors, along with their associated meanings, could easily result in larger-scale problems. Safety procedures are in place not merely keep to keep users safe, but to keep the entire MIST multiverse world intact and operating smoothly.
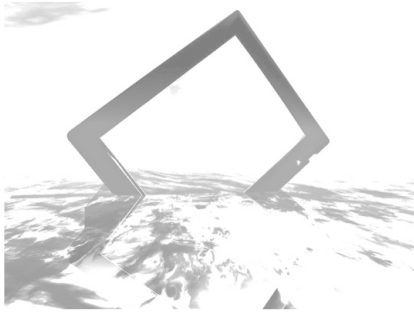
# 6. ADVANTAGES

## ABILITY TO CHANGE

The most important aspect of MIST technology is ability to change and relocate. In the case of public tragedies, MIST can transport individuals who may be able to repair or halt a tragedy within a limited time frame. This can be helpful in known "past" catastrophes, such as a hurricane or erupting volcano; the agent, or more usually, agents, is sent to fix or stop that problem from occurring or continuing, or at least ameliorate its effects. This will help us solve most of the problems we foresee in the "future" or know to have occurred in the "past." We believe that this is the most important advantage to fighting the outside forces that collide, occasionally or frequently, with our universe. By allowing agents to port freely to new spaces and times, access to realms of multiple personalities and lives is greatly expanded. Experiencing new universes and situations will make agents more well-rounded dwellers in the multiverses and qualify them for new responsibilities to meet emerging needs. Agents restricted to one domain have significantly less opportunity to grow. Sometimes agents simply need to relocate based on problems (mission-related or otherwise) occurring in a particular STC. MIST transportation allows such individuals to relocate and by using the mind flash, in essence to start a new life, leaving unresolved issues behind. To be, in essence, reborn is to receive the greatest impetus to growth.

## Gain of Information

Accessing information about different aspects of the multi-verses is made easier through the transportation phenom-enon. When planners target an incident or situation in a particular multiverse domain (speaking here of both time and space), they first send an agent to the site to acquire first-hand intelligence. This is precautionary and due to the fact that intelligence about a distant locale often trickles through the grapevine, with parts misleading, misrepre-sented, or outright manufactured. All information goes directly to an IPADD application that the ini-tial agent and followup personnel can use to obtain clues and access necessary areas. By obtaining firsthand information, agents will be able to better prepare for repercussions that may follow a given critical incident or, if they are fortunate enough, to forestall the catastrophe. All mission-related intelligence is directly uploaded to the IPADDs of all agents, like a call center for emergencies.

## Prevention

All information gathered is used in service of our primary goal, to prevent outside forces from deposing the MIST agency. MIST was designed to generate a task force that could ultimately change and control the outcome of critical events in world history. In the case of national emergencies, we would select and transport agents to emergency sites to assist in problem solving and relief.

All agents have different roles and skill sets pertinent to certain mission-critical issues. If critical events have already transpired and agents do not have the opportunity to prevent them, they are expected to limit expansion of targeted problems and/or call for back-up. We believe most problems occurring in the MIST multiverses are curable and reversible, though the abilities of agents, either singly or together, to prevent or ameliorate critical situations will obviously be highly differential. Function 2 is heavily used in the departure of agents to areas of need. Since some problems are not noticeable by all agents, MIST headquarters oversees entire space-time domains and may make arrangements to automatically send an agent to a targeted destination. Function 1 is based on free will, while Function 2 gives us the power to extract agents when they are needed.

# 7. Disadvantages

## More on the butterfly effect

The butterfly effect causes a cascade of problems. If one agent is being utilized to prevent a catastrophic occurrence, but is suddenly chosen by Function 2 to address a different problem, then his prior problems may worsen and his new problems be fixed. This represents a never-ending struggle because once a multiverse situation is prevented and agents go elsewhere a portal can reopen and lead to a recurrence of similar problems. When MIST handlers extract an agent via Function 2, the agent must go without questioning the decision; however, what if the agent is currently involved in preventing or ameliorating another occurrence? The butterfly effect imposes on the organization constraints in the form of requirements for a labor force possessed of certain capabilities. Intertwining agents between multiverse configurations disrupts the autonomy and flow of these configurations, often resulting in conflict. Just when problems start to dwindle and everything seems perfect, crises will strike elsewhere, leading to chaos and the need to deploy agents to new areas.

# 8. Liability/Responsibility

## Understanding of Working Processes

To be a MIST agent, one must have memorized all procedures the agency has put in place. Remember: we are not dealing with only "our" STC, but multiple STCs. Without knowing the extent of our process, the power we have in our hands, an individual could change the course of not only our existence but that of others throughout the known multiverses.

## Failure to Pinpoint Correctly

The use of rips and portals is a privilege accorded a very few. If Functions 1 and 2 are used correctly, travelers will be sent to other multiverse STCs, remaining there no less than 24 hours. If there is a mistake in Function 2 and the wrong traveler is extracted, a mind erase must be performed. However, such precautions will not always be able to take care of problems and the traveler may suffer deleterious mental and physical effects from the rip jump. Even though individuals may not be from our DSTC we remain responsible for their well-being. Users are urged to use the utmost caution when involving themselves with any aspect of the rip.

*Having finished this manual you have sworn secrecy concerning our program and this country. Divulging of any information herein will result in severe disciplinary action.*